

	Guest (-3-zero months)	Membership	New Member (0-3 months)	Growth (3-6 months)	Breakthrough (6-12 months)	Deepening (12-18 months)	Refinement (18-24 months)	Influence (24 months onwards)
Core Goals	<ul style="list-style-type: none"> - Understand the Toastmasters format - Find a club that suits you 	<ul style="list-style-type: none"> - Be voted in to your preferred club - Complete Member Interest Survey to identify your personal objectives - Enroll in your preferred Path 	<ul style="list-style-type: none"> - Understand how meetings work - Experience new roles 	<ul style="list-style-type: none"> - Understand how the club works - Experience new roles 	<ul style="list-style-type: none"> - Become part of the club leadership team - Apply skills learned in Toastmasters to work or personal life 	<ul style="list-style-type: none"> - Complete a new Member Interest Survey to set new goals - Plot your calendar to achieving your Distinguished Toastmaster (DTM) award - Learn from a wider group of Toastmasters 	<ul style="list-style-type: none"> - Develop ease and expertise in Toastmasters skills 	<ul style="list-style-type: none"> - Complete a new Member Interest Survey to set new goals - Share your expertise and POV (Point Of View) with others - Support newer members in their journey - Share your ideas to improve Toastmasters at every level
Core Skill Development	<ul style="list-style-type: none"> - Research - Self-knowledge - Critical thinking 	<ul style="list-style-type: none"> - Administration - Critical thinking - Prioritisation 	<ul style="list-style-type: none"> - Logical thinking - Emotional intelligence - Logistics - Team working 	<ul style="list-style-type: none"> - Analytical and critical thinking (e.g. evaluations) - Time management 	<ul style="list-style-type: none"> - Leadership - Defined specialist skill (e.g. PR) - Communication 	<ul style="list-style-type: none"> - Networking - Completer / finisher 	<ul style="list-style-type: none"> - Mentoring - Team building - Team relations 	<ul style="list-style-type: none"> - Advanced communication (e.g. facilitating workshops) - Motivation - Strategic thinking
Meeting Roles	Table Topics Speaker	None	<ul style="list-style-type: none"> - Prepared Speaker - Timer - Tipster - Quiz/Quote - Table Topics Speaker 	<ul style="list-style-type: none"> - All previous, plus - Evaluator - General Evaluator - Table Topics Master 	<ul style="list-style-type: none"> - All previous, plus - Toastmaster 	<ul style="list-style-type: none"> - Understand all roles thoroughly and practice every meeting - Visit other clubs to see what can be learned from them 	<ul style="list-style-type: none"> - Undertake all roles, aiming for excellence (and variety) in each - Mentor newer members 	<ul style="list-style-type: none"> - Explore advanced role innovation - Support Area / Division / District events
Speeches	None	None	Complete three Level 1 projects (three speeches)	<ul style="list-style-type: none"> - Complete Level 1 (two additional speeches) - Start Level 2 (one speech) 	<ul style="list-style-type: none"> - Complete Levels 2 and 3 (five speeches) - Participate in a Speech Contest 	<ul style="list-style-type: none"> - Complete Levels 4 and 5 (one complete Path) 	<ul style="list-style-type: none"> - Compete in different Speech Contests - Complete your second Path 	Explore and practice speech innovation and delivery
Leadership	None	None	None	Shadow a Club Officer to understand their role, and help out	Become a club officer	<ul style="list-style-type: none"> - Participate in District events - Join a District Committee 	<ul style="list-style-type: none"> - Take on a District role (Area Director, Conference volunteer) 	<ul style="list-style-type: none"> - Support new club creation - Become a District Chair - Propose innovative projects